



Cyclin E1 rabbit pAb antibody

Catalog No :	Source:	Concentration :	Mol.Wt. (kD):
A13249	Rabbit	1 mg/ml	47 kD
Applications	IHC,IF,ELISA		
Reactivity	Human		
Dilution	IHC: 1/100 - 1/300. IF: 1/200 - 1/1000. ELISA: 1/10000. Not yet tested in other applications.		
Storage	-20°C/1 year		
Specificity	Cyclin E1 Polyclonal Antibody detects endogenous levels of Cyclin E1 protein.		
Source / Purification	The antibody was affinity-purified from rabbit antiserum by affinity-chromatography using epitope-specific immunogen.		
Immunogen	The antiserum was produced against synthesized peptide derived from human Cyclin E1. AA range:43-92		
Uniprot No	P24864		
Alternative names	CCNE1; CCNE; G1/S-specific cyclin-E1		
Form	Liquid in PBS containing 50% glycerol, 0.5% BSA and 0.02% sodium azide.		
Clonality	Polyclonal		
Isotype			
Conjugation			
Background	cyclin E1(CCNE1) Homo sapiens The protein encoded by this gene belongs to the highly conserved cyclin family, whose members are characterized by a dramatic periodicity in protein abundance through the cell cycle. Cyclins function as regulators o		
Other	Gene_name: CCNE1 ; Protein_name: G1/S-specific cyclin-E1; Expression: Placenta,		
Product Images			

Application Key:

W-Western IP-Immunoprecipitation IHC-Immunohistochemistry ChIP-Chromatin Immunoprecipitation
IF-Immunofluorescence F-Flow Cytometry E-P-ELISA-Peptide

**Species Cross-Reactivity Key:**

H-Human M-Mouse R-Rat Hm-Hamster Mk-Monkey Vir-Virus Mi-Mink C-Chicken Dm-D. melanogaster
X-Xenopus Z-Zebrafish B-Bovine Dg-Dog Pg-Pig Sc-S. cerevisiae Ce-C. elegans Hr-Horse All-All
Species Expected

Trademarks

All product names and trademarks are the property of their respective owners.

Regulatory Disclaimer

For life science research only. Not for use in diagnostic procedures.

Contact and Support:

To ask questions, solve problems, suggest enhancements and report new applications, please visit our [Online Technical Support Site](#).

To call, write, fax, or email us, please visit www.aabsci.com, contact information will be displayed.